



Lil Dribblers Rules

Scoreboard/book operations

Score Table is to remain NEUTRAL during the game

NO cell phones or recording devices allowed during games.

You may during halftime and before/after games, but not while the game is in progress

General Rules of Play:

- *28.5 sized ball used for 2nd & 3rd grade games
- *27.5 sized ball used for 1st grade games
- *4-minute warm-up (1 min left teams are to shake hands for a good luck line)
- *2-minute half-time
- *2 20-minute halves, running clock (clock stops last 1 minute of 2nd half with point differential 8 points or below)
- *3- 1 min time outs per game
- *Modified Free Throw Line- 12 feet.
- *1/1 free throw on 7 team fouls (each half)
- *Double bonus free throws shot on 10 team fouls (each half)
- *All non-common fouls (flagrant, intentional, technical, etc.)
Results in 2 points to the other team and possession of the ball.
- *Spectator technical are assessed as a **5-point technical foul** on the head coach, and fan removed from event.
- *Head Coach must sit after any bench, spectator, or coach assessed technical foul.

Overtime Periods Include:

- *1st OT is 2 minutes stopped time (1 timeout allowed for entire overtime periods)
- *2nd OT is first team to score 2 points

- *Man To Man Defense ONLY
- *No Double Teaming outside the 3-pt line.
- *1st/2nd NO FULL COURT PRESS.
- *3rd grade only 1 person in the back court on defense. No press at 8 or more-point differential.
**This means, one person can guard the ball and the other 4 players must retreat to ½ court as soon as the possession is changed.*

Spectator Code of Conduct:

A no-tolerance policy is enforced. Spectators are expected to act in the way they would at a state high school league game.

STATE HIGH SCHOOL LEAGUE RULES ENFORCED:

Any coach who received two technical fouls in a game is suspended for 1 game.

All personal conduct bench rules are enforced, and the responsibility of the coaching staff to understand these from the state high school league manual.